



# An algorithm for cooperative calibration of cameras networks

Sandro Zampieri

Universita' di Padova

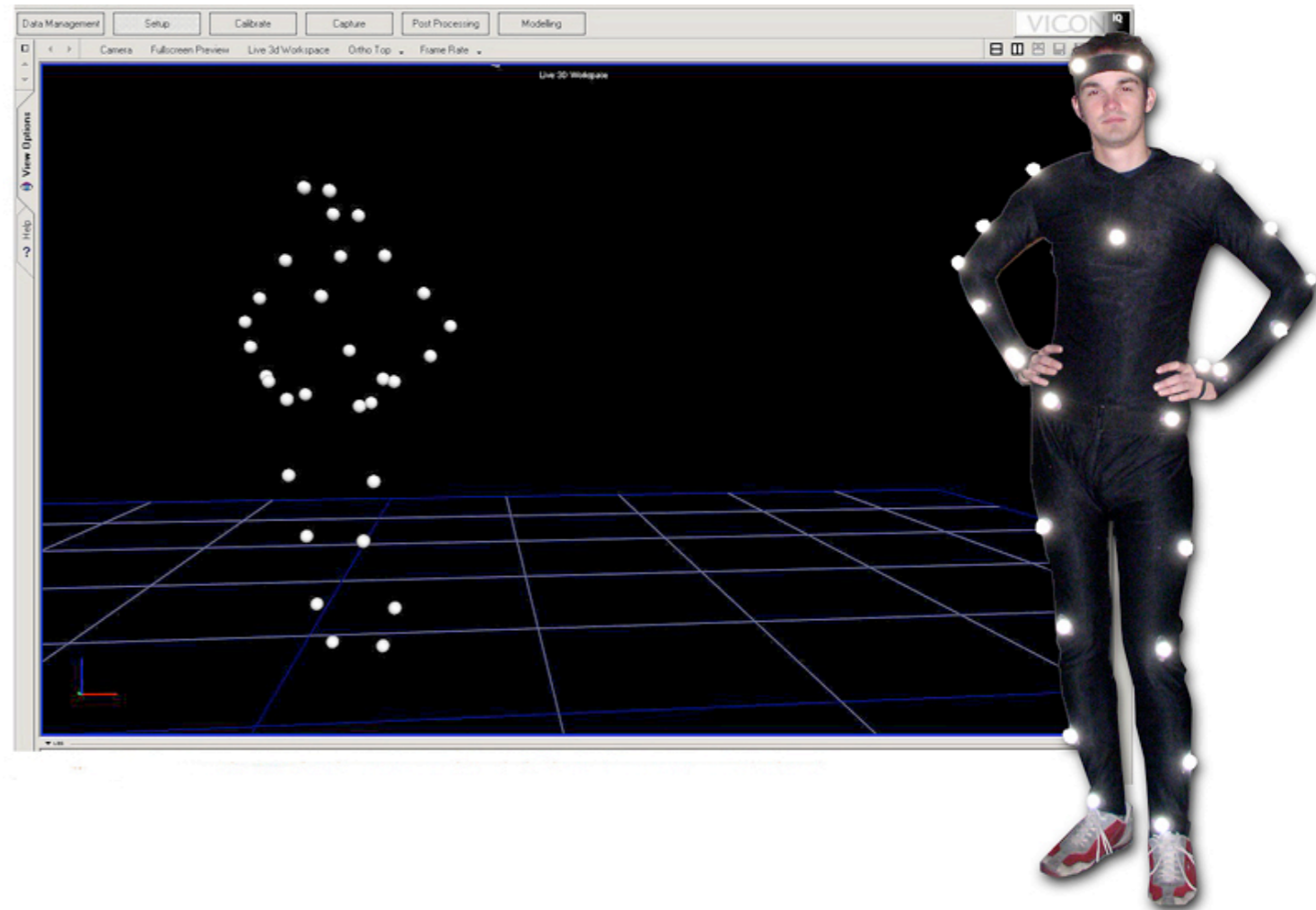
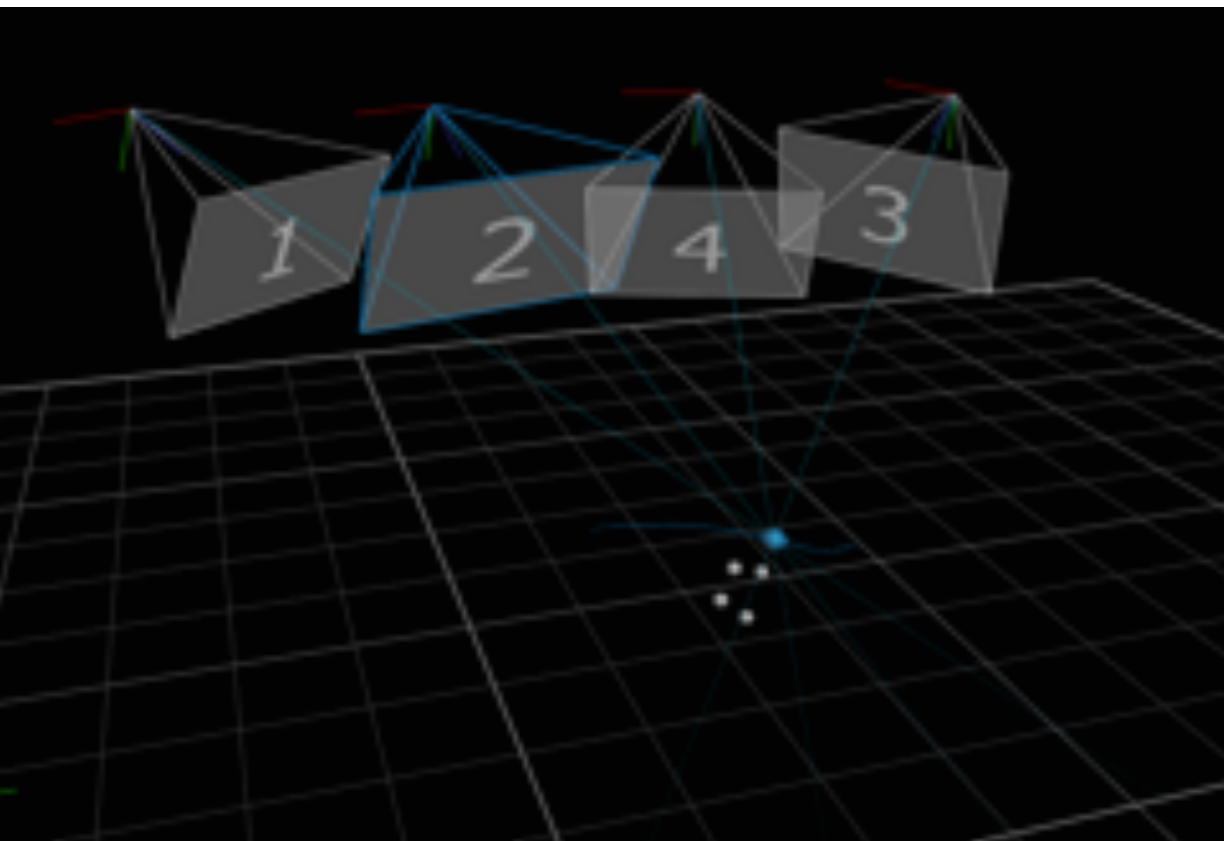
In collaboration with D. Borra, R. Carli, E. Lovisari and F. Fagnani



# Outline

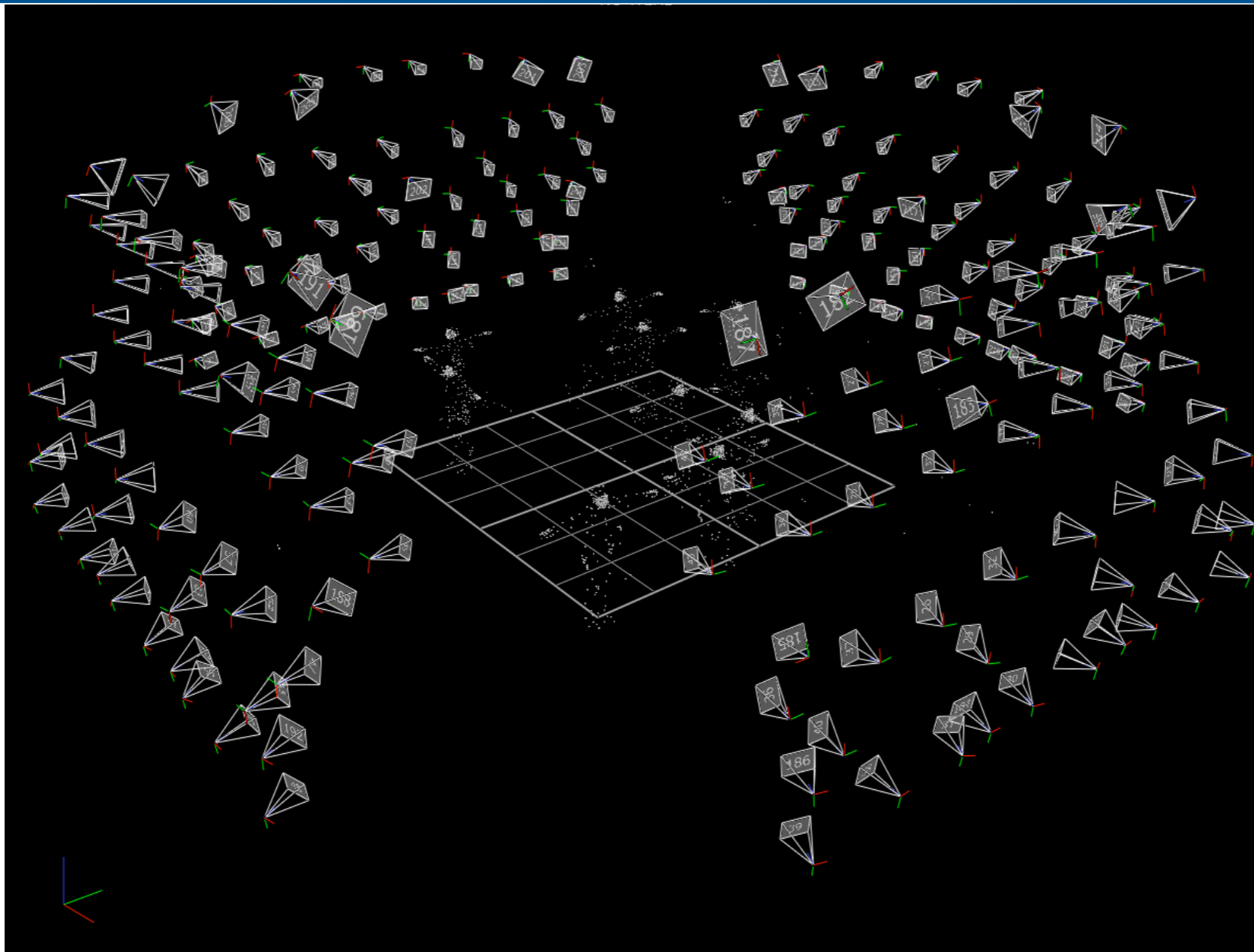
- **Application domains of camera networks**
  - Camera networks for motion capture
  - Camera network for video surveillance
- **Calibration of a camera network**
  - Mathematical modeling of the camera network calibration
  - Prior work
  - Description and motivation of the proposed solution
  - Example
  - How to distribute the algorithm
  - Simulations
  - Open issues

# Camera networks for motion capture



- ✱ Reconstruction of the 3D motion from the tracking of **markers** done by a set of cameras which need to be calibrated
- ✱ High precision calibration is required

# Camera networks for motion capture



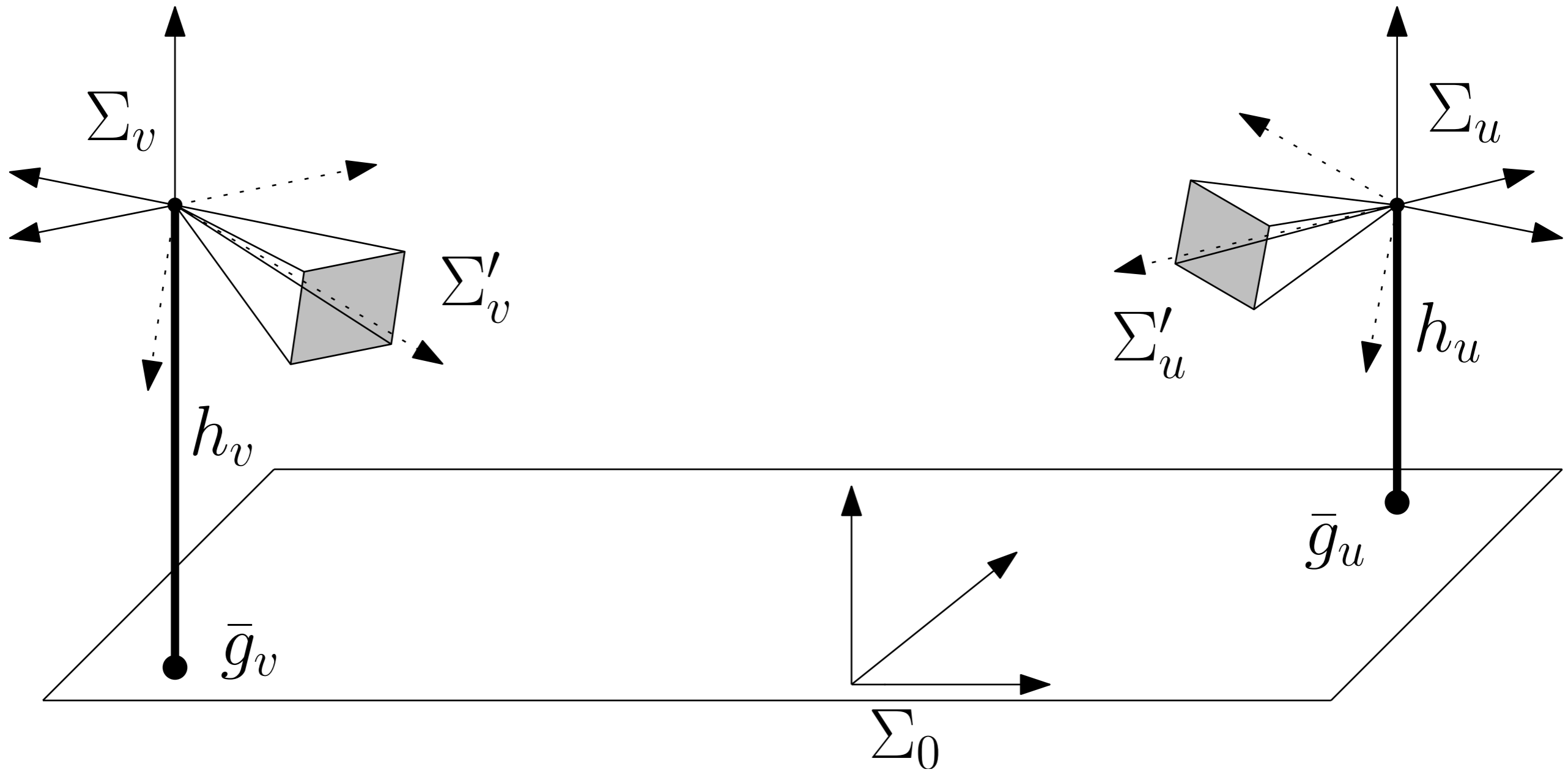
The required high precision and the coverage of a large space require a large number of cameras. To reduce the number of cameras it is convenient to use mobile cameras. Mobile cameras need real-time calibration.

# Camera networks for video surveillance

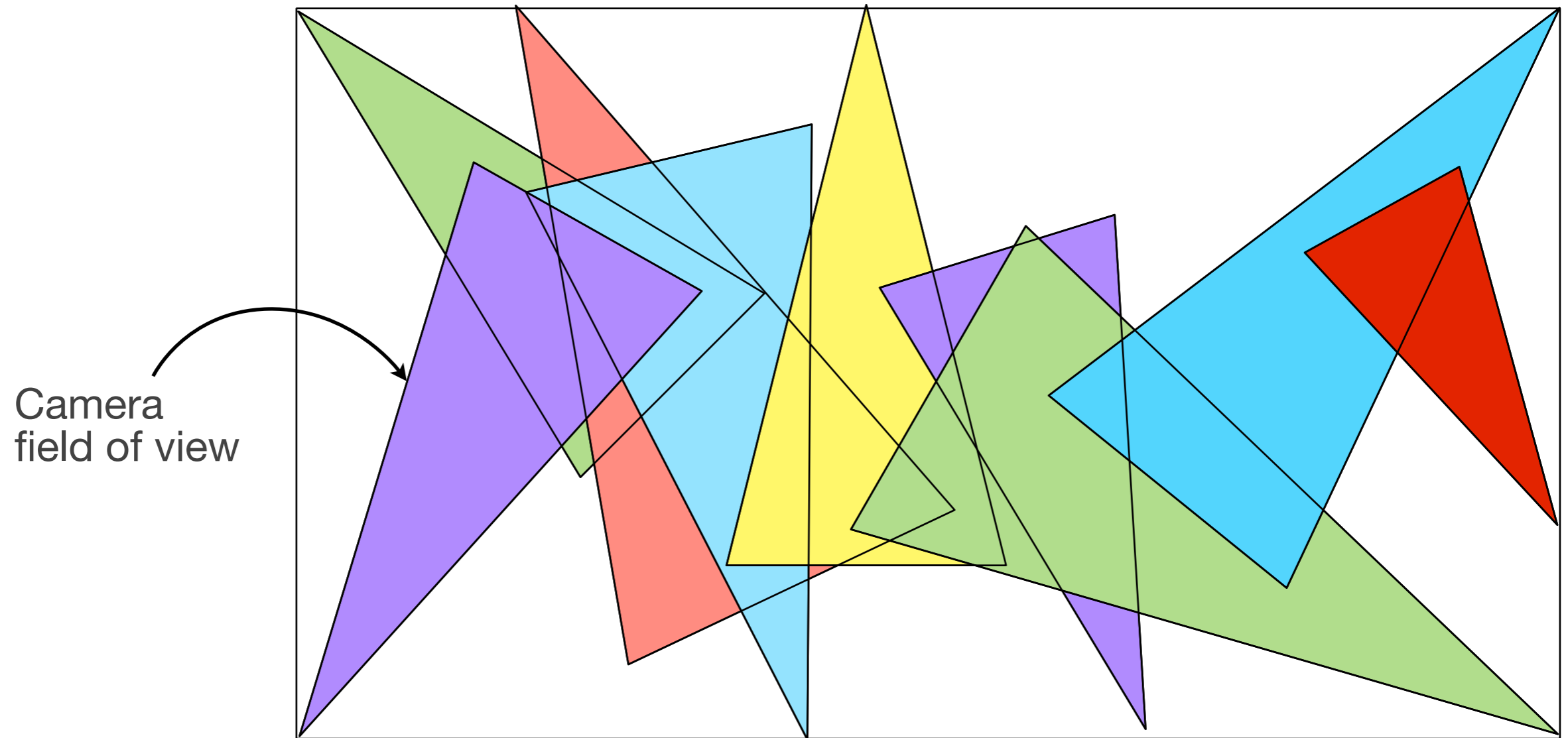


- ✱ A group of cameras used for perceiving some environment for surveillance purpose
- ✱ Low precision calibration is required

# Calibration of camera networks

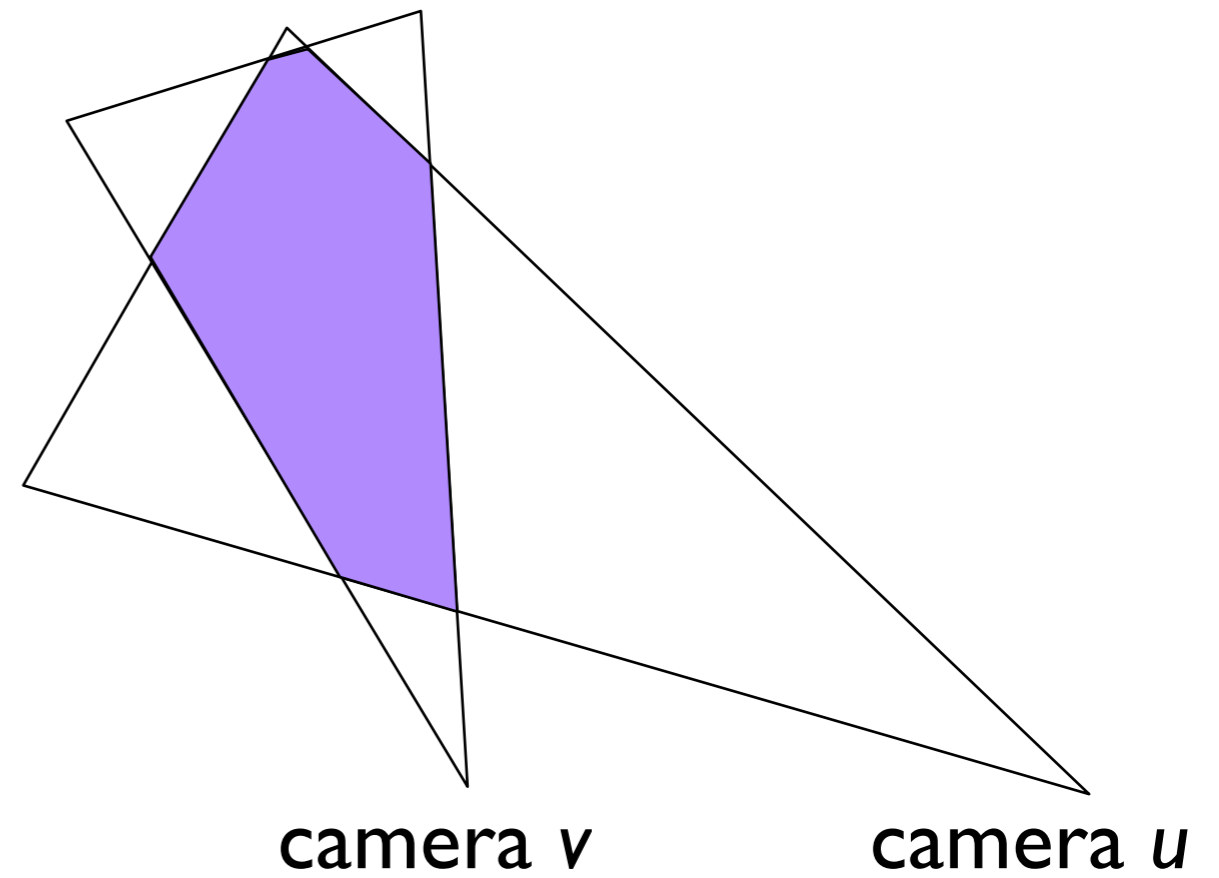


# Calibration of camera networks



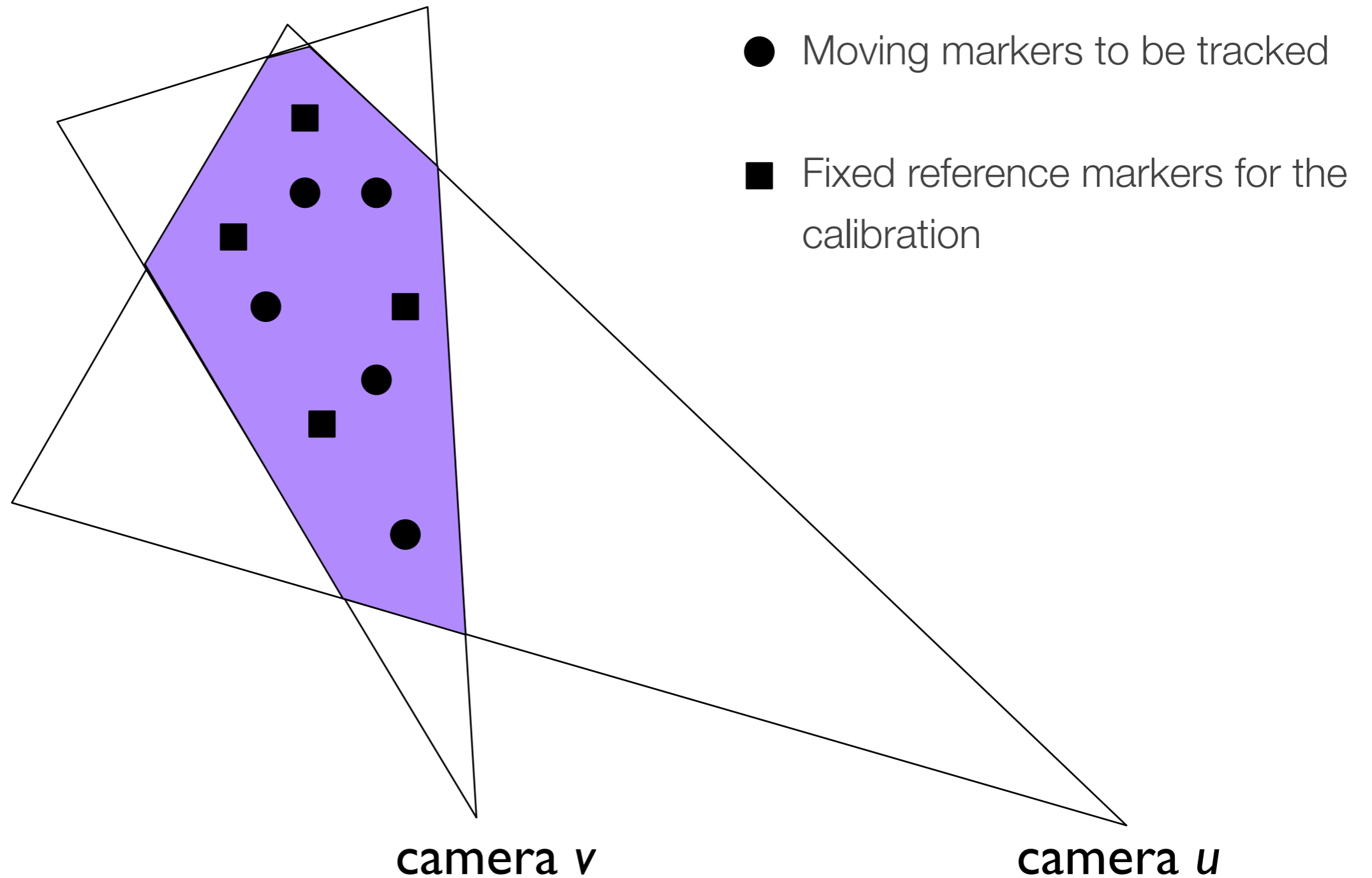
Simplified 2D modeling

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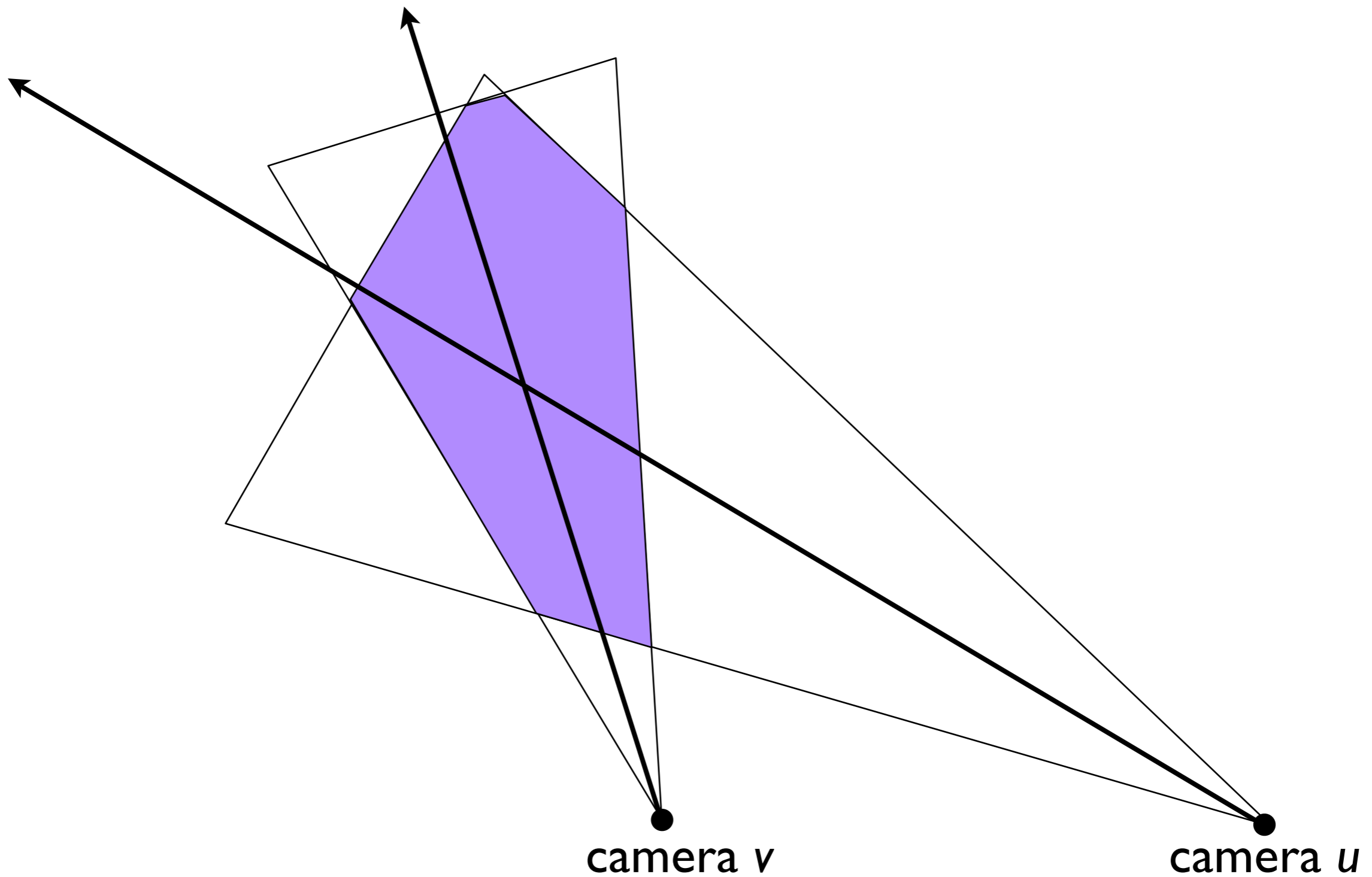




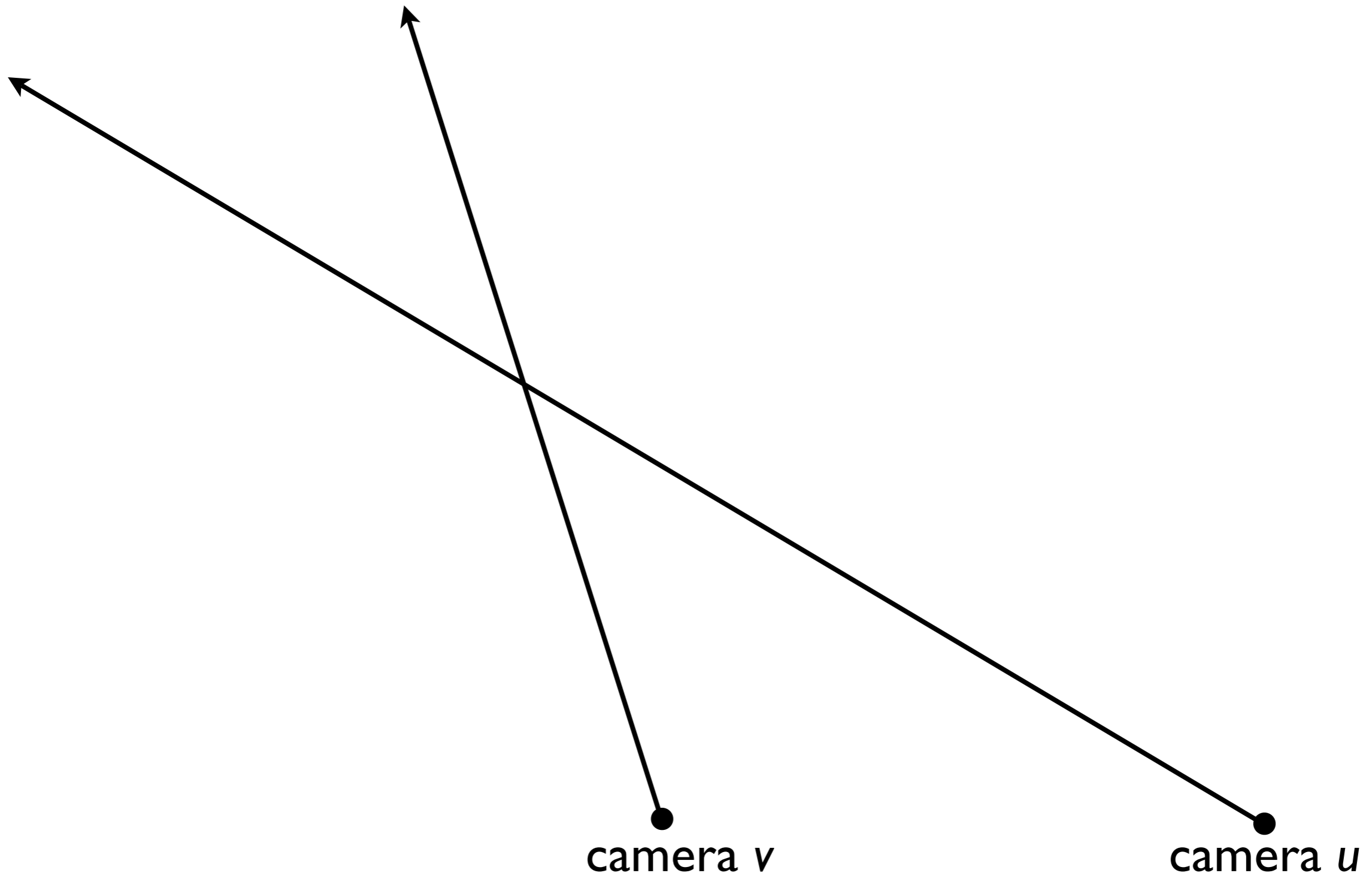
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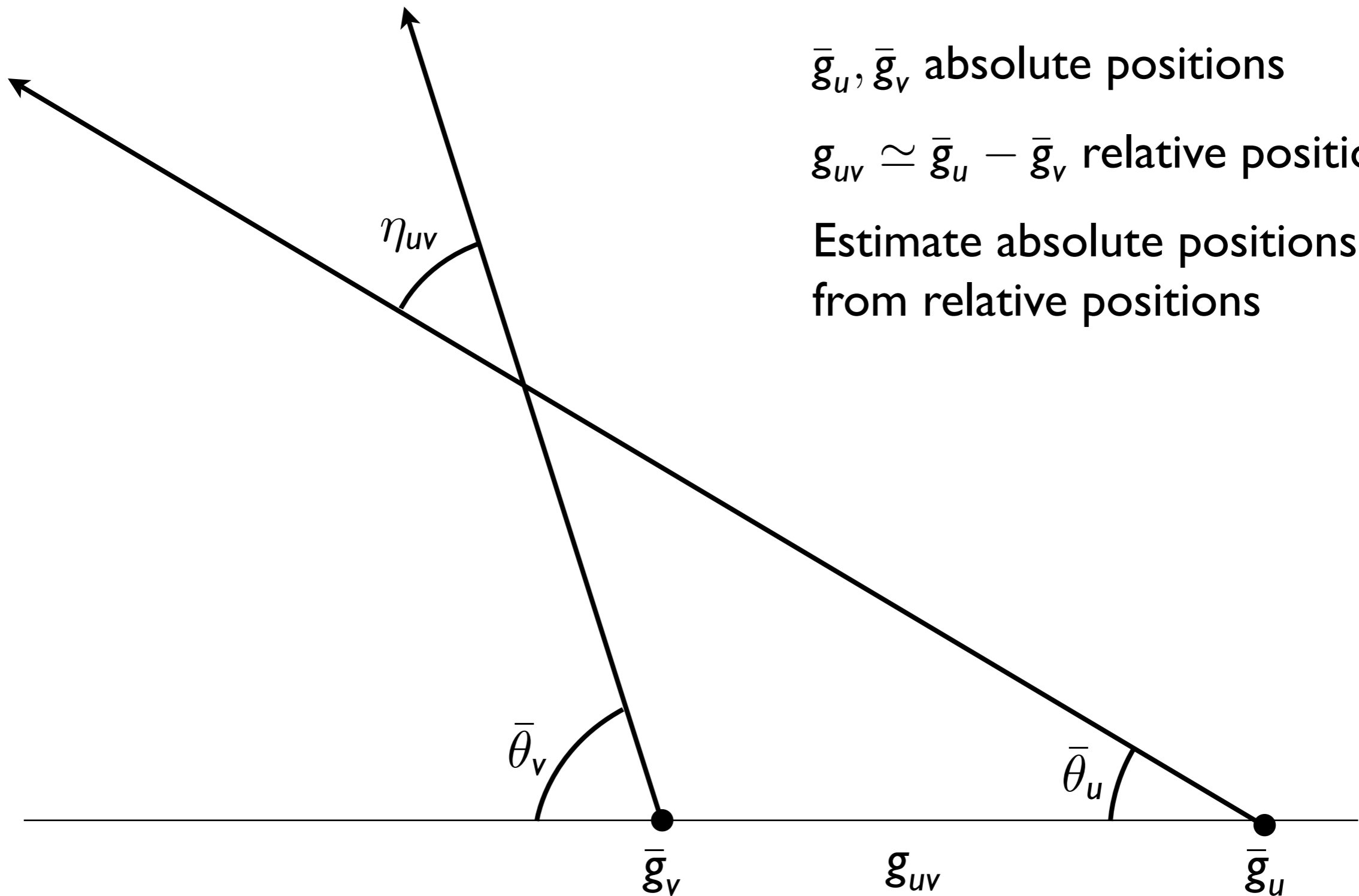
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$\bar{g}_u, \bar{g}_v$  absolute positions

$\bar{g}_{uv} \simeq \bar{g}_u - \bar{g}_v$  relative position

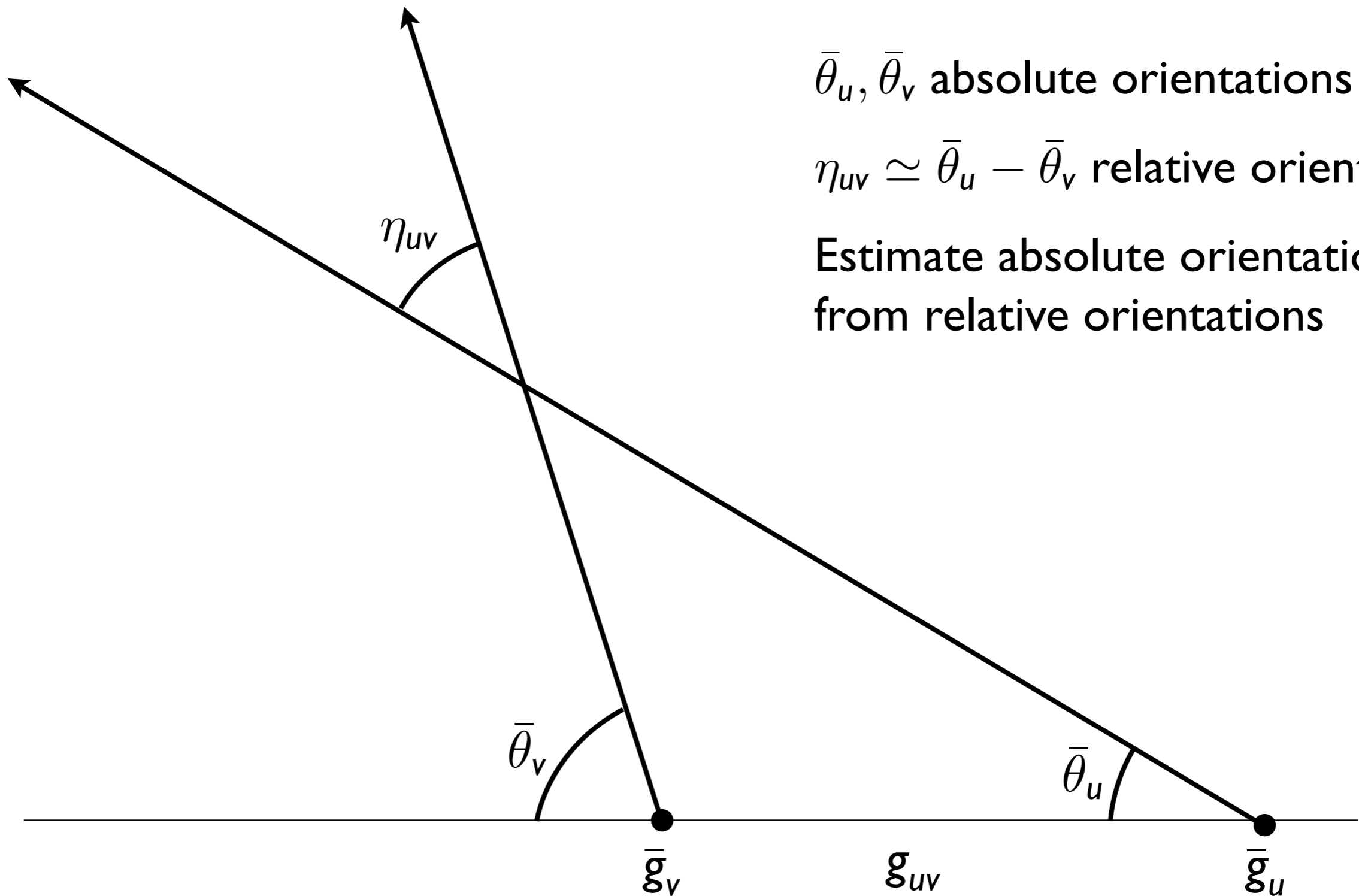
Estimate absolute positions  
from relative positions

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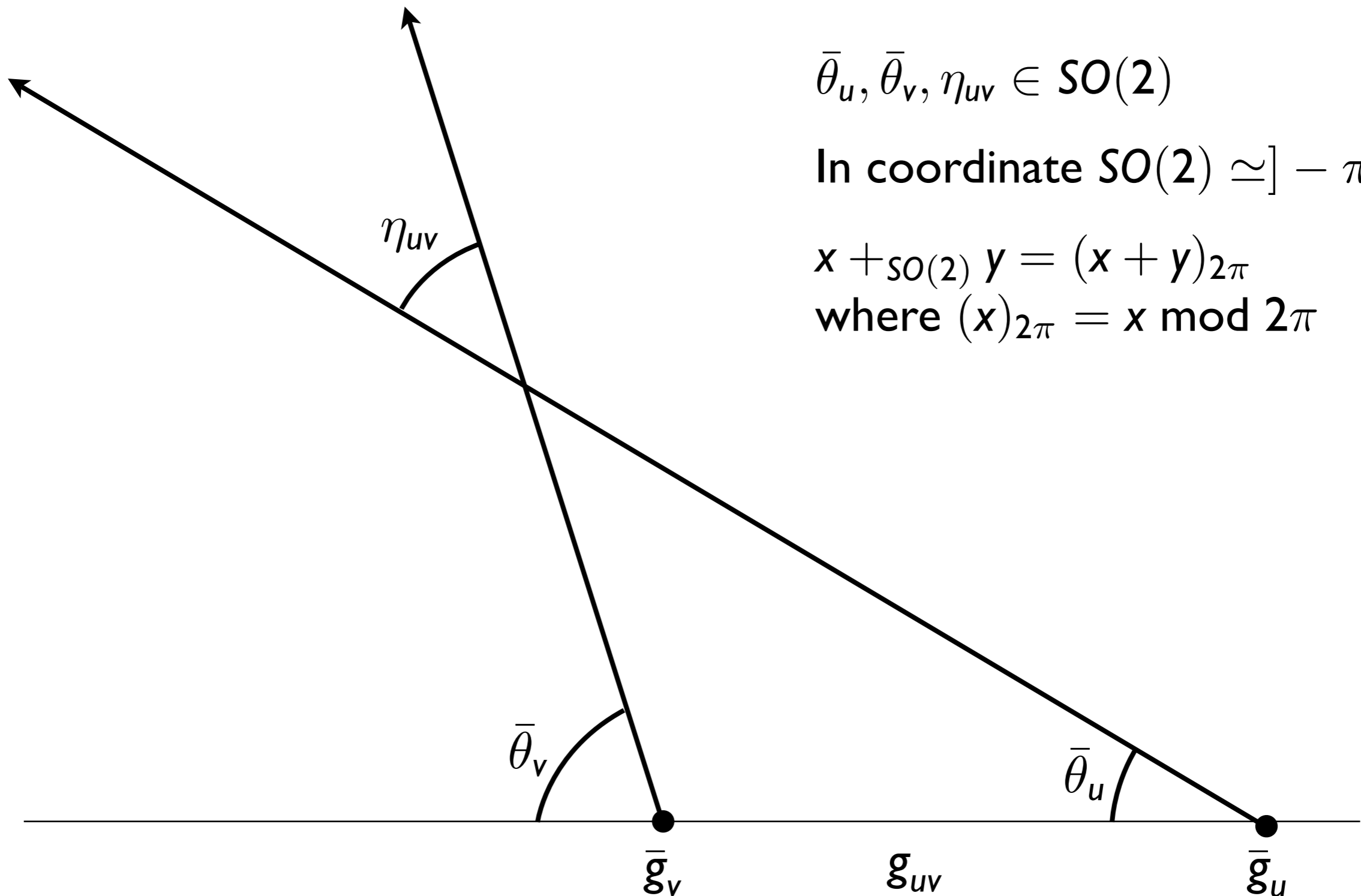
$\bar{\theta}_u, \bar{\theta}_v$  absolute orientations

$\eta_{uv} \simeq \bar{\theta}_u - \bar{\theta}_v$  relative orientation

Estimate absolute orientations  
from relative orientations



# Calibration of camera networks



$$\bar{\theta}_u, \bar{\theta}_v, \eta_{uv} \in SO(2)$$

In coordinate  $SO(2) \simeq ] -\pi, \pi]$

$$x +_{SO(2)} y = (x + y)_{2\pi}$$

where  $(x)_{2\pi} = x \bmod 2\pi$



# Modeling of the angular calibration

A **directed graph**  $\mathcal{G} = (V, \mathcal{E})$  is given,  $\mathcal{E} \subseteq V \times V$ . The matrix  $A$  is the incidence matrix of the graph  $\mathcal{G}$





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$$\eta_{ij} = (\bar{\theta}_i - \bar{\theta}_j - \varepsilon_{ij})_{2\pi} \in [-\pi, \pi) \quad \boldsymbol{\eta} = [\eta_{ij}] \in [-\pi, \pi)^M$$

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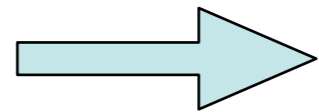
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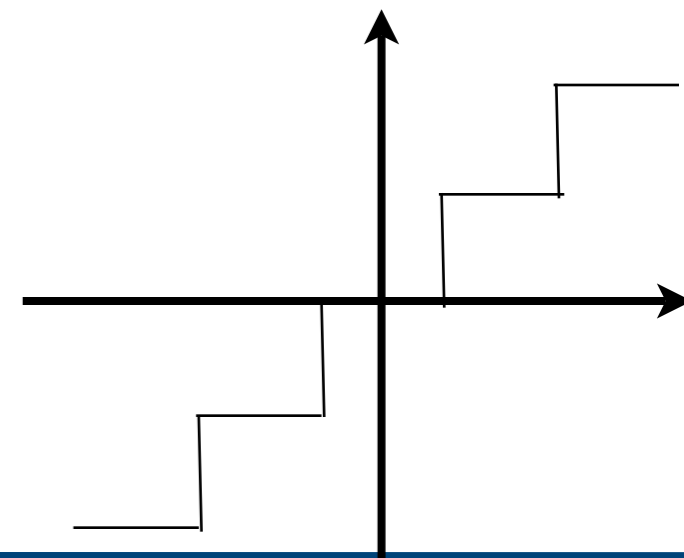
## Notation:

$$(x)_{2\pi} = x \bmod 2\pi$$

$$q_{2\pi}(x) = \left\lfloor \frac{x+\pi}{2\pi} \right\rfloor$$



$$x = (x)_{2\pi} + 2\pi q_{2\pi}(x)$$



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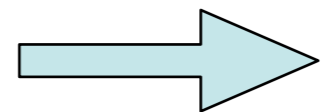
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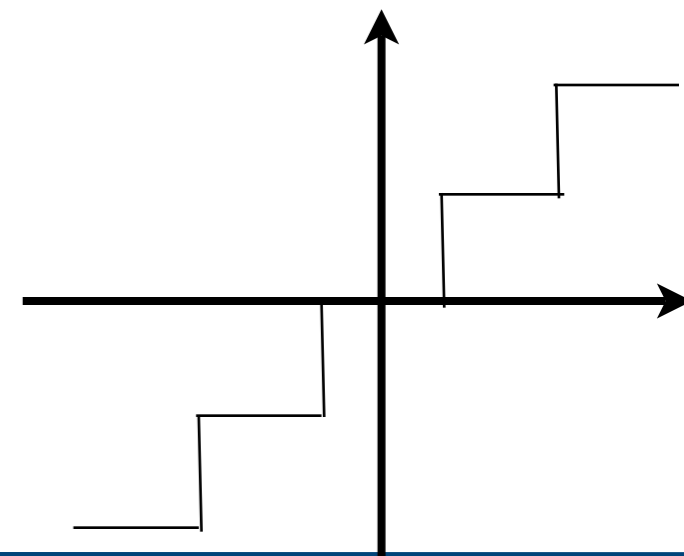
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**Possible solution:** minimize the cost function on  $[-\pi, \pi)^N$

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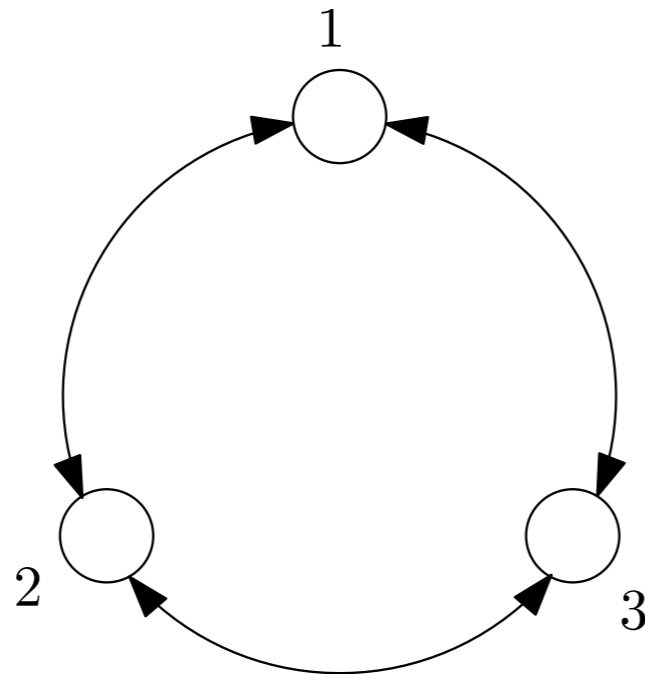
$$V(\theta) := \|(A\theta - \eta)_{2\pi}\|^2 = \min_{K \in \mathbb{Z}^E} \|A\theta - \eta - 2\pi K\|^2$$

**Fact:**  $V(\theta)$  has several local minima due to the geometry of the circle



# Modeling of the angular calibration

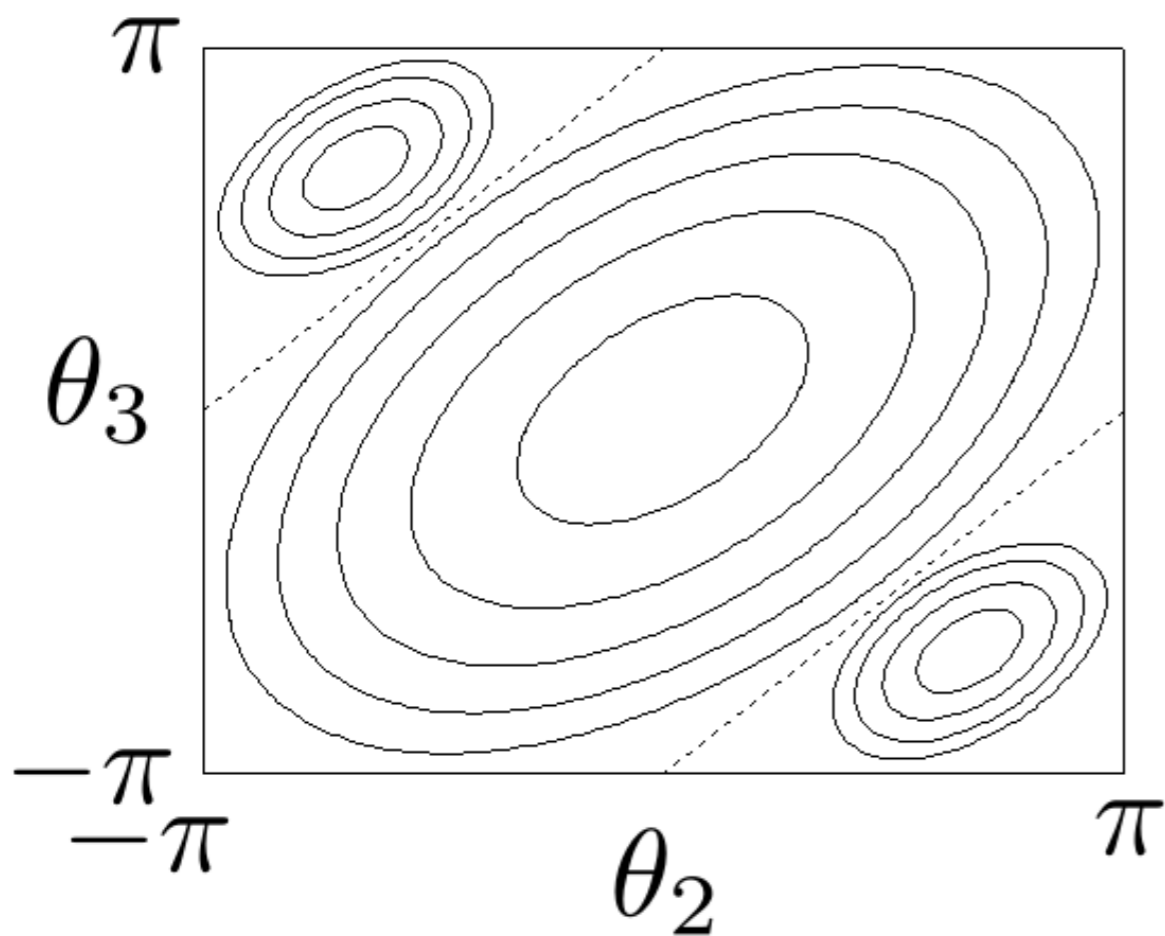
**Example:** 3 cameras with  $\bar{\theta}_1 = \bar{\theta}_2 = \bar{\theta}_3 = 0$  and a circular graph  $\mathcal{G}$



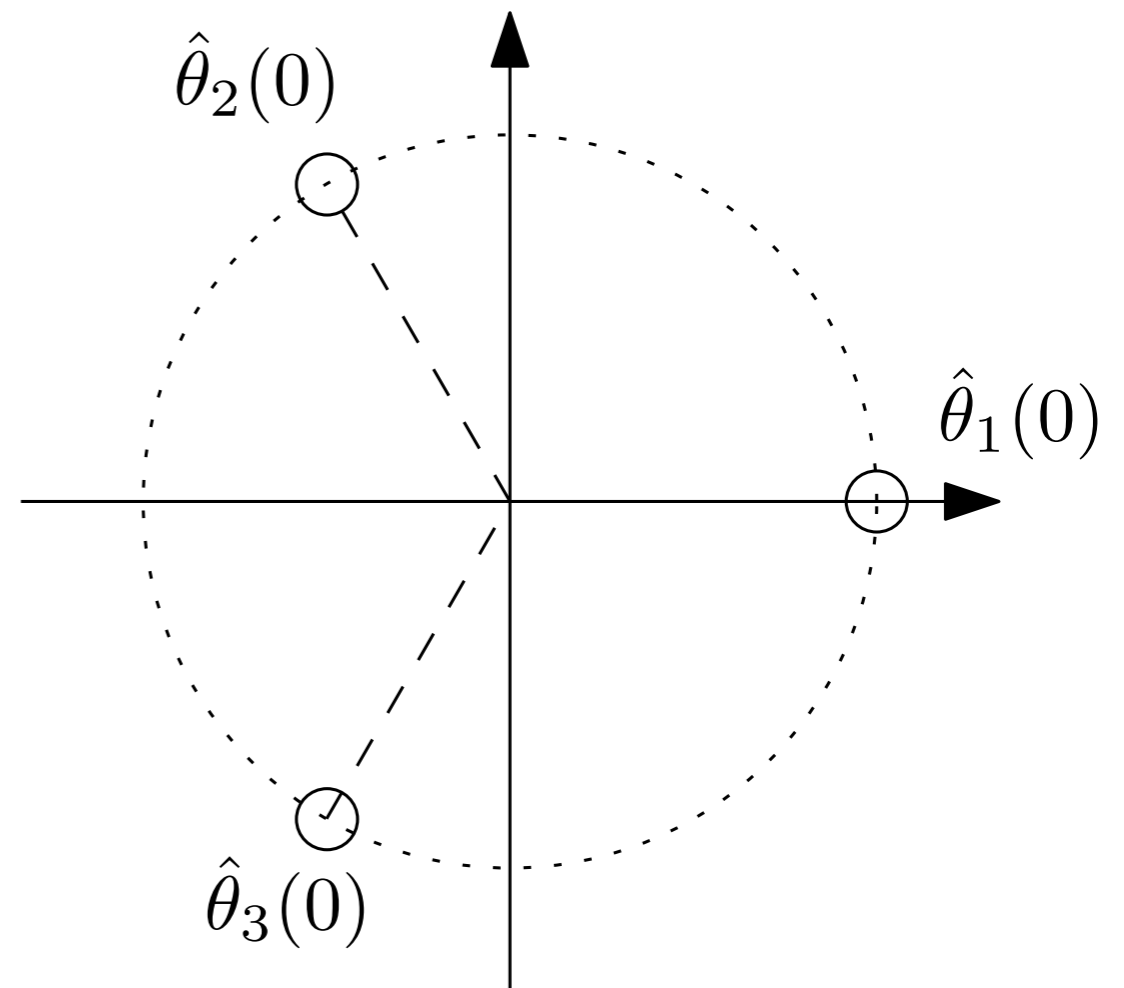
Noiseless case so that  $\eta_{12} = \eta_{23} = \eta_{31} = 0$

# Modeling of the angular calibration

**Assumption:**  $\bar{\theta}_1 = 0$  so that  $V(\boldsymbol{\theta}) = V(\theta_2, \theta_3)$  for  $\theta_2, \theta_3 \in (-\pi, \pi]$ .



Contour lines of  $V(\boldsymbol{\theta}) = V(\theta_2, \theta_3)$



Local minimum

# Prior work

Estimation of the *position* of the agents with a partial knowledge of their *relative position*.

**Setting:**  $\theta \in \mathbb{R}^V$

$$A\eta = A\theta + \varepsilon$$

The proposed estimation  $\hat{\theta}$  is the minimizer of the quadratic cost

$$V(\theta) := \|A\theta - \eta\|^2$$

- A distributed consensus type estimator is proposed.
- The performance is related to the effective resistance of the graph.

P. Barooah, J. Hespanha, "Estimation on Graphs from relative Measurements: Distributed Algorithms and Fundamental Limits", IEEE Control Systems Magazine, vol. 27, 2007.

S. Bolognani, S. Del Favero, L. Schenato, D. Varagnolo. "Consensus-based distributed sensor calibration and least-square parameter identification in WSNs", International Journal of Robust and Nonlinear Control, vol. 20, 2010.



# Prior work

## **Consensus over lie groups and manifolds:**

A. Sarlette, S. Bonnabel and R. Sepulchre, S Bonnabel  
R. Tron, B. Afsari, R. Vidal, A Terzis  
Y. Igarashi, T. Hatanaka, M. Fujita, M.W. Spong

## **Distributed algorithms for angular calibration:**

G. Piovan, I. Shames, B. Fidan, F. Bullo, and B. D. O. Anderson. "On Frame and Orientation Localization for Relative Sensing Networks". Automatica, February 2011.

## **Optimization over manifolds:**

R. Sepulchre, "Optimization over matrix manifolds", Princeton University Press, 2008.

# Proposed solution

**Proposed solution:** Observe that

$$\hat{\theta} = \operatorname{argmin}_{\theta \in \mathbb{R}^V, \epsilon \in \mathbb{Z}^\mathcal{E}} \|(A\theta - \eta)_{2\pi}\|^2$$

and

$$(\hat{\theta}, \hat{K}) := \operatorname{argmin}_{\theta \in \mathbb{R}^V, K \in \mathbb{Z}^\mathcal{E}} \|A\theta - \eta - 2\pi K\|^2$$

give the same answer  $\hat{\theta}$ .

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From  $\hat{K}$  it is easy to determine  $\hat{\theta}$  using standard quadratic optimization formulas

$$\hat{\theta} = (A^T A)^\# A^T (\eta + 2\pi \hat{K})$$

where  $(A^T A)^\#$  is a pseudo inverse of  $A^T A$ .

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where  $(A^T A)^\#$  is a pseudo inverse of  $A^T A$ .

Notice that there are standard distributed algorithms for determining  $\hat{\theta}$ .

# Proposed solution

For fixed  $K$  let

$$\hat{\theta}(K) := \operatorname{argmin}_{\theta \in \mathbb{R}^V} \|A\theta - \eta - 2\pi K\|^2 = (A^T A)^\# A^T (\eta + 2\pi K)$$

and let

$$f(K) := \|(A\hat{\theta} - \eta - 2\pi K)\|^2$$

so that

$$\hat{K} = \operatorname{argmin}_{K \in \mathbb{Z}^{\mathcal{E}}} f(K)$$

It can be shown that

$$f(K) = (\eta - 2\pi K)^T (I - A(A^T A)^\# A^T) (\eta - 2\pi K)$$

It is **difficult** to obtain

$$\hat{K} = \operatorname{argmin}_{K \in \mathbb{Z}^{\mathcal{E}}} f(K)$$



# Proposed solution

With any closed path (cycle)  $\gamma$  on the graph  $\mathcal{G}$  we can associate a column  $R_\gamma \in \mathbb{Z}^{\mathcal{E}}$  such that

$$\sum_{\{i,j\} \in \gamma} \eta_{ij} = R_\gamma^T \boldsymbol{\eta}$$

Notice that

$$R_\gamma^T A = \mathbf{0}$$

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It can be shown that

$$f(K) = \|(R^T R)^{-1/2} R^T (\boldsymbol{\eta} - 2\pi K)\|^2$$

# Proposed solution

From this we can argue that

$$\frac{1}{\sigma_{\max}(R)} \|R^T(\boldsymbol{\eta} - 2\pi K)\|^2 \leq f(K) \leq \frac{1}{\sigma_{\min}(R)} \|R^T(\boldsymbol{\eta} - 2\pi K)\|^2$$

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If  $\sigma_{\min}(R) \simeq \sigma_{\max}(R)$  then

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This can be found easily

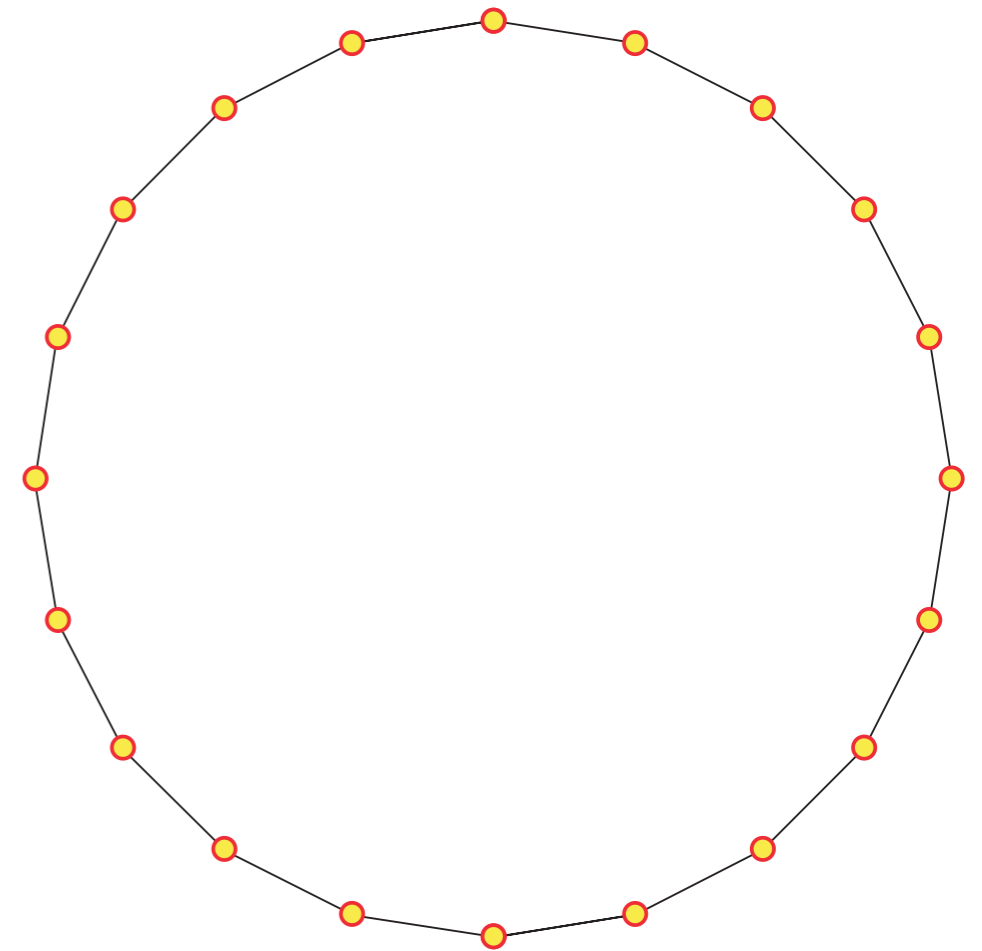
$$\operatorname{argmin}_{K \in \mathbb{Z}^{\mathcal{E}}} \|R^T(\eta - 2\pi K)\|^2 = Xq_{2\pi}(R^T\eta)$$

where  $X$  is a matrix with entries in  $\mathbb{Z}$  such that  $R^T X = I$ .

# Example

Consider the cycle graph. For this the incidence matrix is

$$A = \begin{bmatrix} 1 & -1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & -1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & -1 & \cdots & 0 \\ 0 & 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ -1 & 0 & 0 & 0 & \cdots & 1 \end{bmatrix}$$



and

$$R = [1 \ 1 \ 1 \ \cdots \ 1 \ 1]^T$$

In this case, since  $\sigma_{\min}(R) = \sigma_{\max}(R) = \sqrt{N}$ , then

$$\hat{K} = \operatorname{argmin}_{K \in \mathbb{Z}^{\mathcal{E}}} \left\| \sum_e \eta_e - 2\pi \sum_e K_e \right\|^2 = X q_{2\pi} \left( \sum_e \eta_e \right)$$

where  $X$  is a left inverse of  $R^T = [1 \ 1 \ 1 \ \cdots \ 1 \ 1]$ .

# Questions to be answered

- Is it possible to find a distributed algorithm for determining this estimate  $\hat{K}$ ?
  - Yes, but it depends on the choice of the "basis" of cycles we make.
- Is it possible to make an error analysis of the algorithm based on a given statistical description of the noise?
  - Only partially so far. We could not obtain a good statistical description of the error in the estimation  $\hat{K}$  of  $\bar{K}$ . We know the behavior of

$$E(\|\hat{\theta} - \theta\| \mid \hat{K} = \bar{K})$$

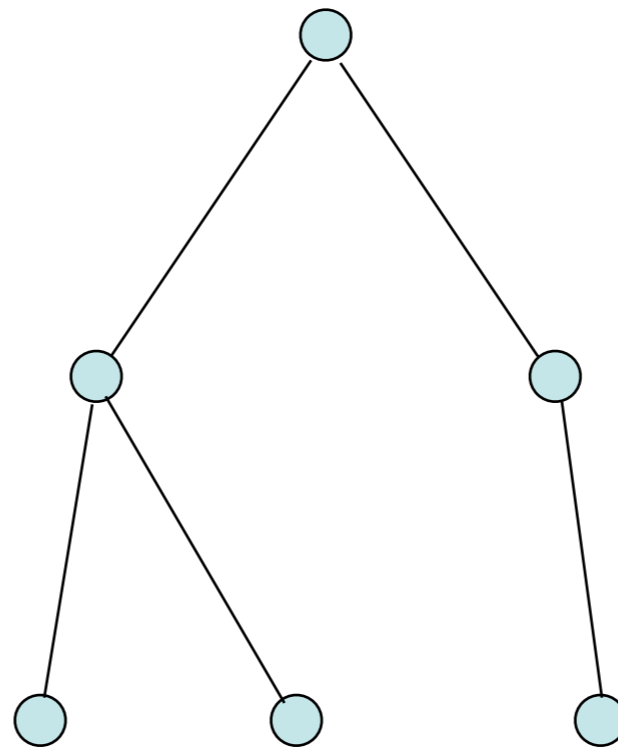
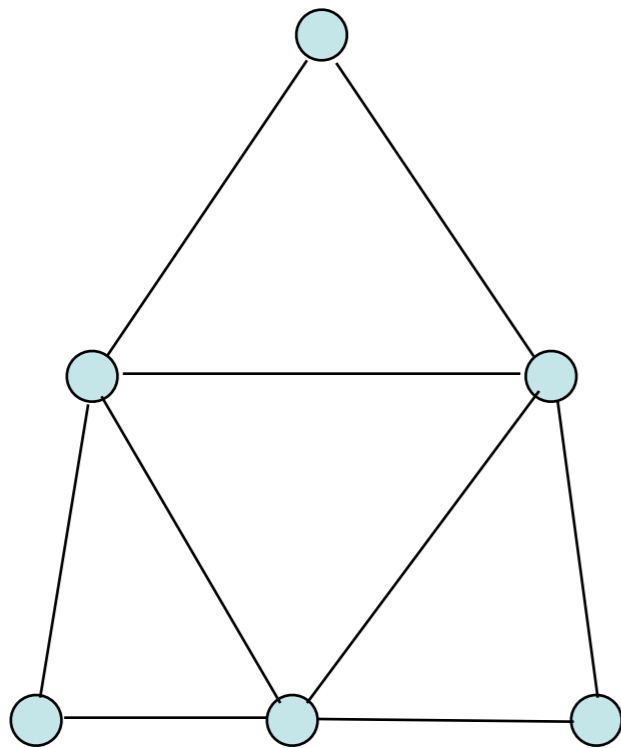
but not of

$$E(\|\hat{\theta} - \theta\|) = \sum_{\tilde{K} \in \mathbb{Z}^{\mathcal{E}}} E(\|\hat{\theta} - \theta\| \mid \hat{K} = \bar{K} + \tilde{K}) P(\hat{K} = \bar{K} + \tilde{K})$$



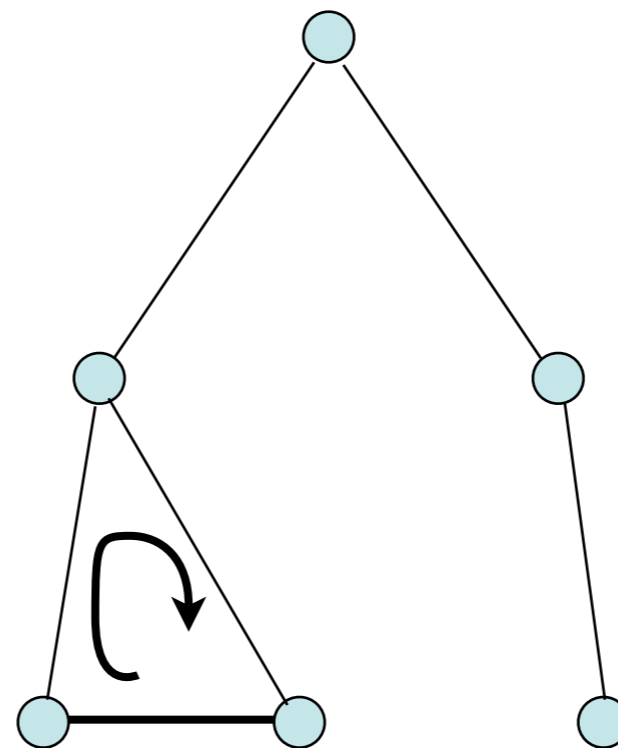
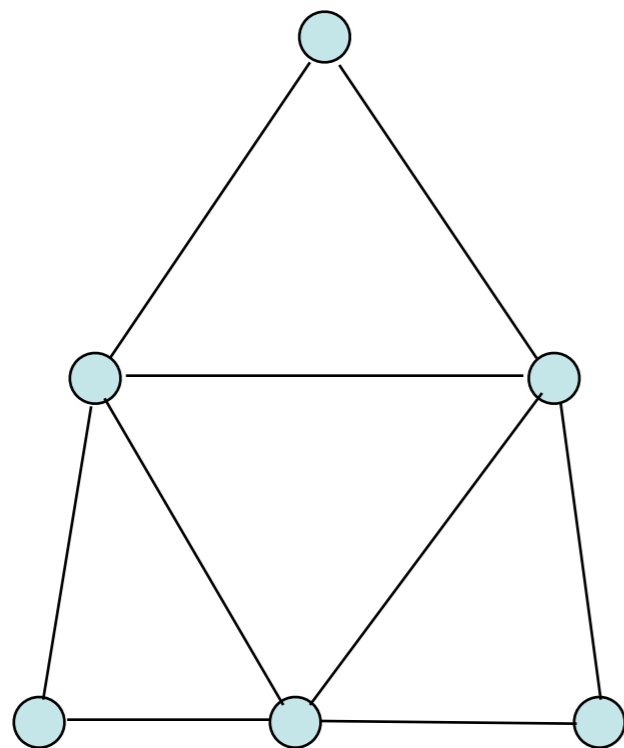
# How to distribute the algorithm

Families of cycles for which the algorithm can be implemented in a **distributed** way start from spanning tree of the graph.



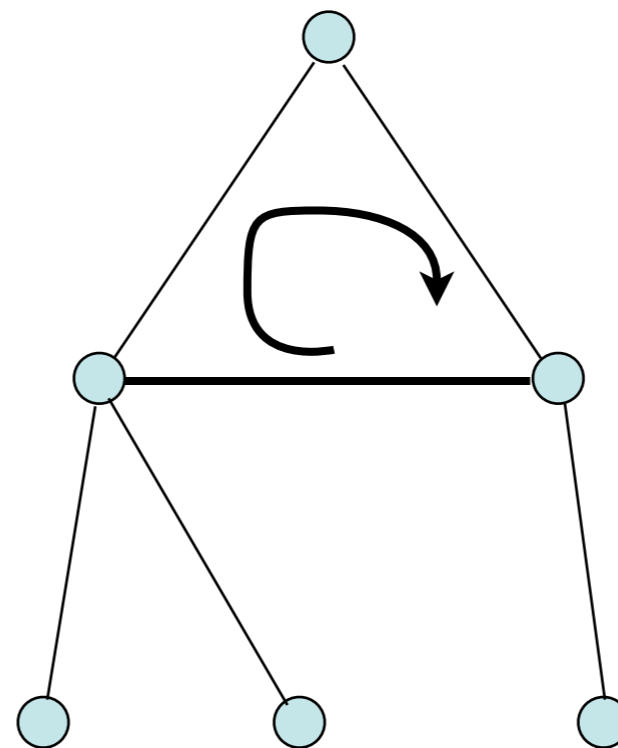
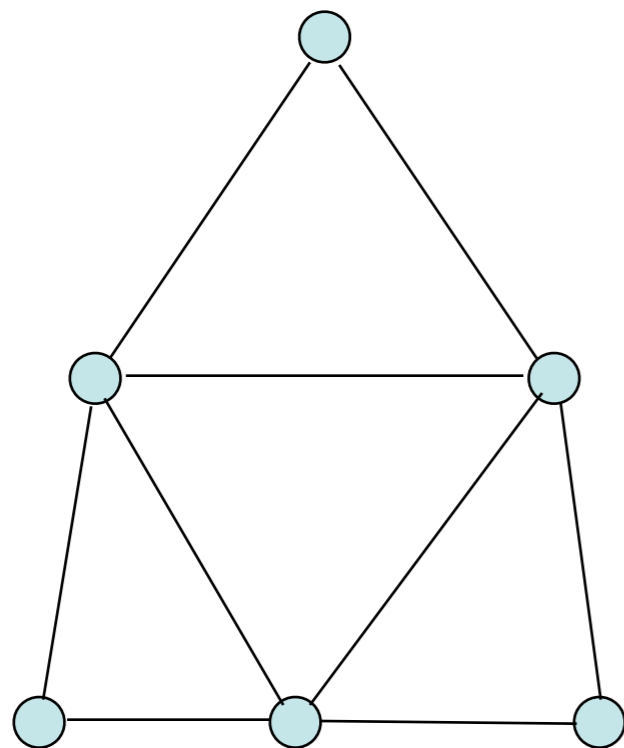
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**Fundamental cycles:** easier to distribute but with bigger reconstruction error.



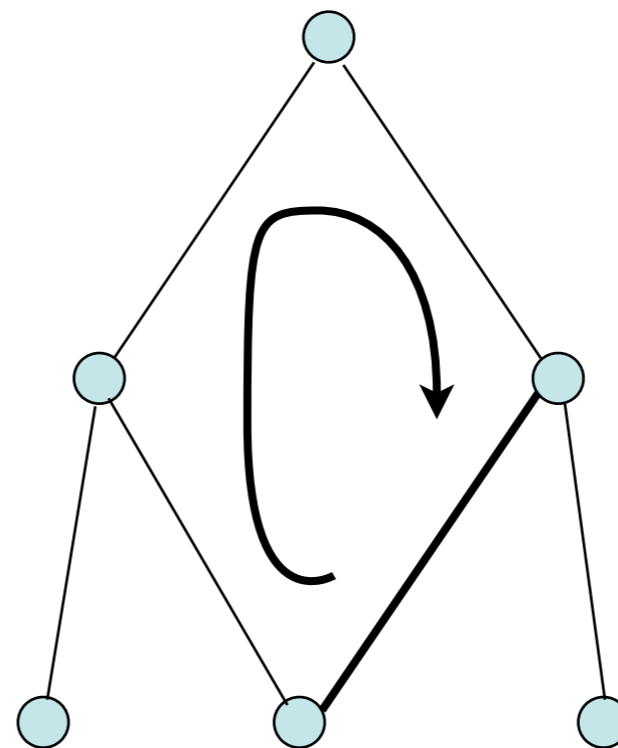
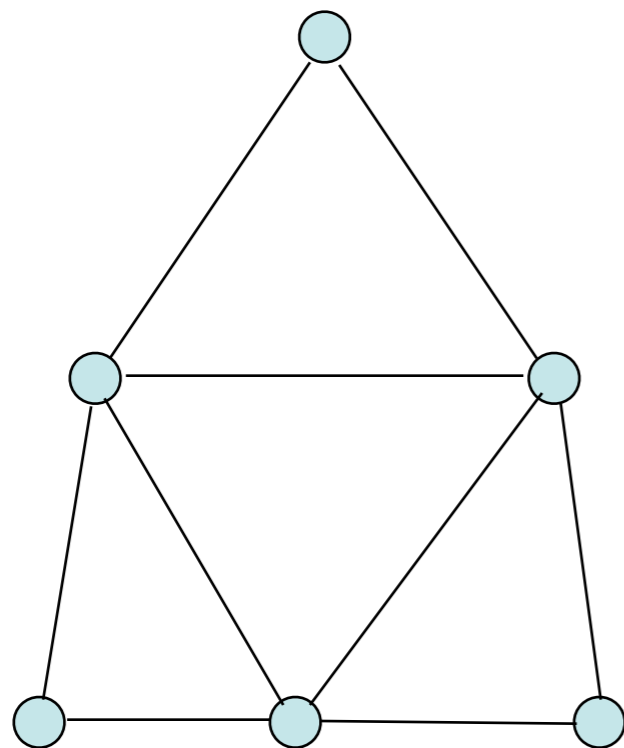
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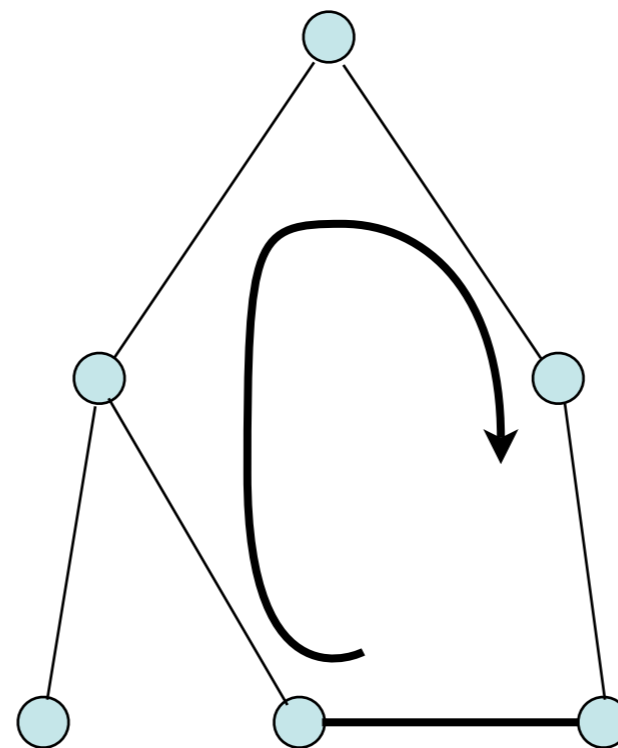
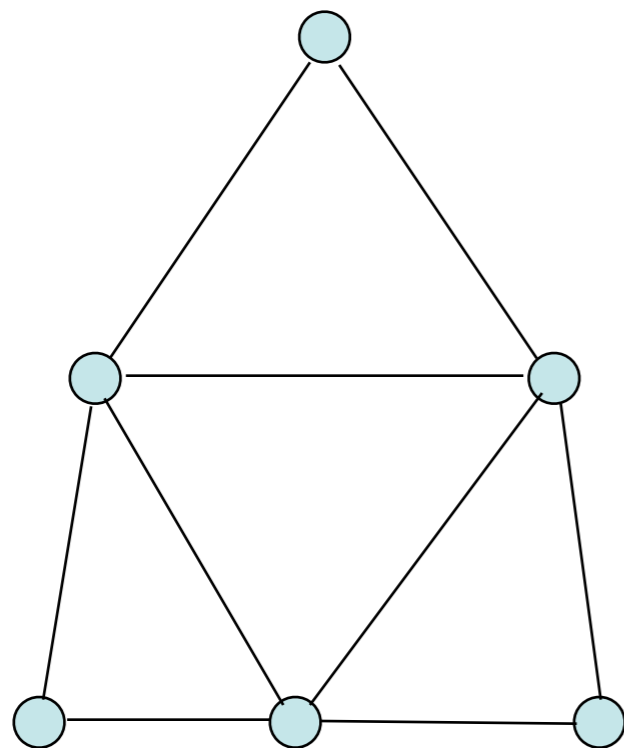
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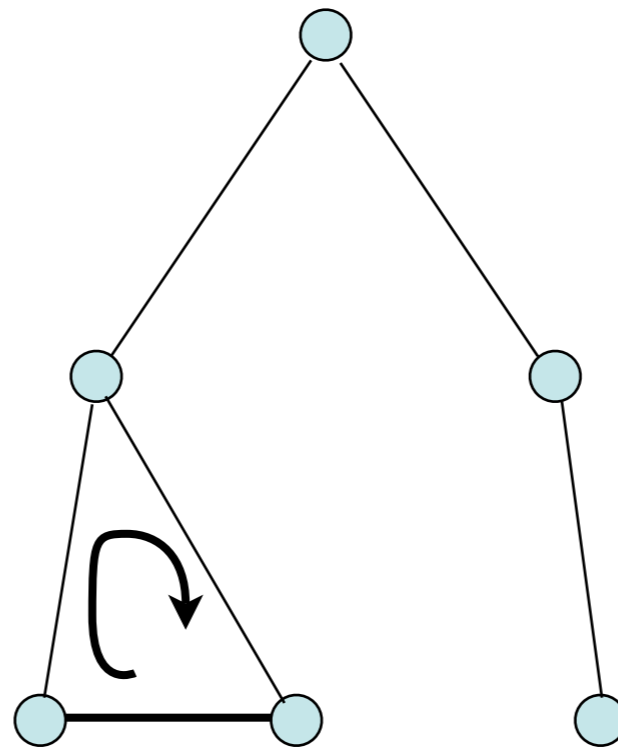
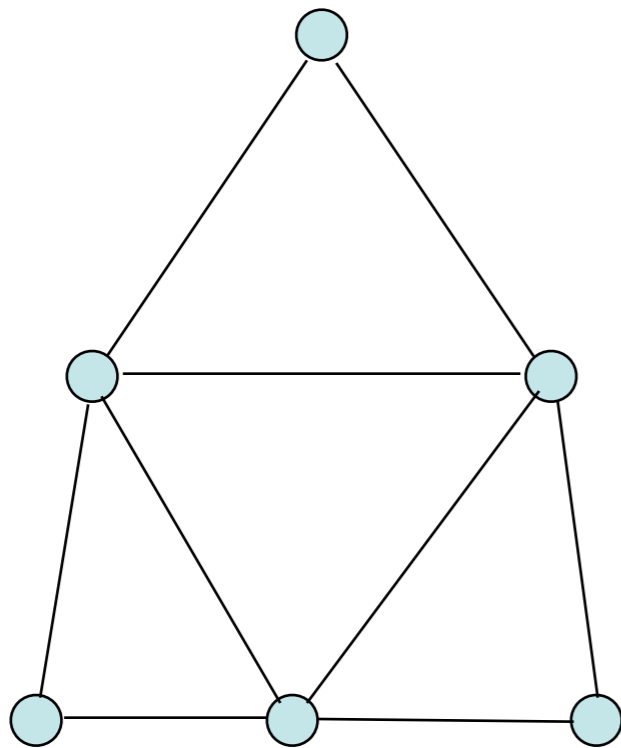
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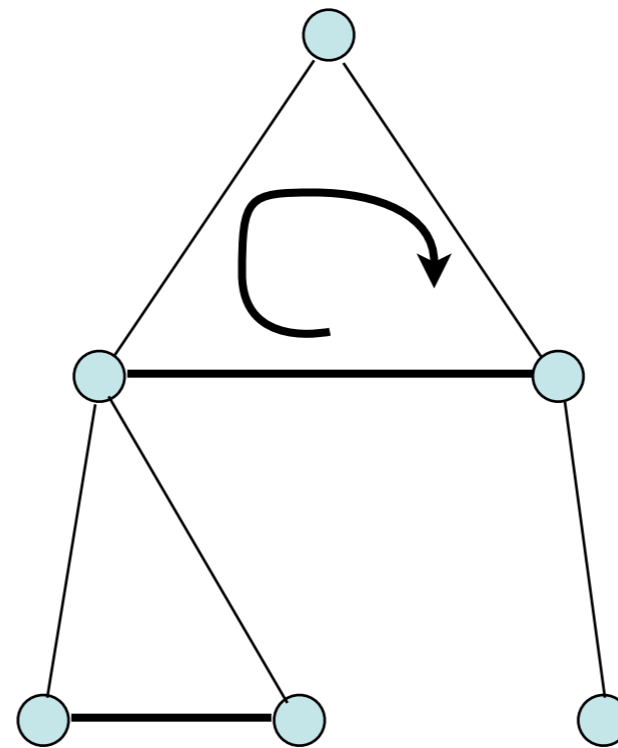
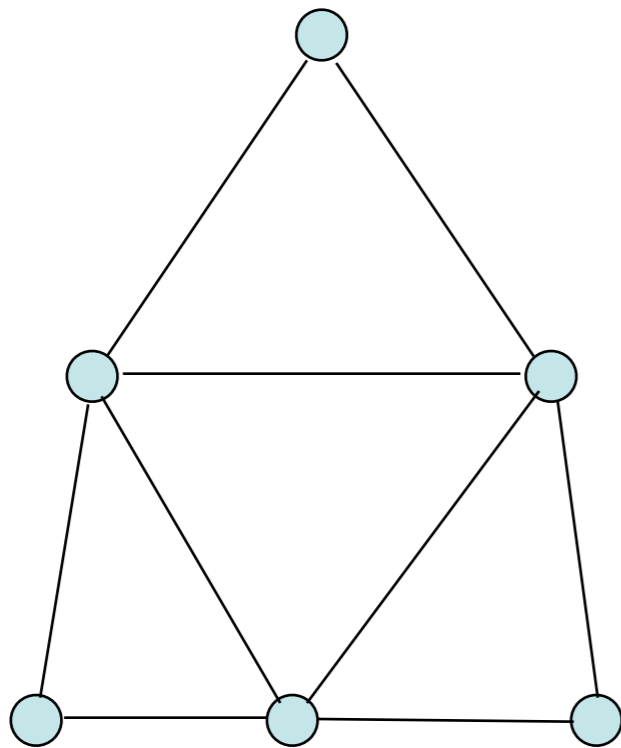
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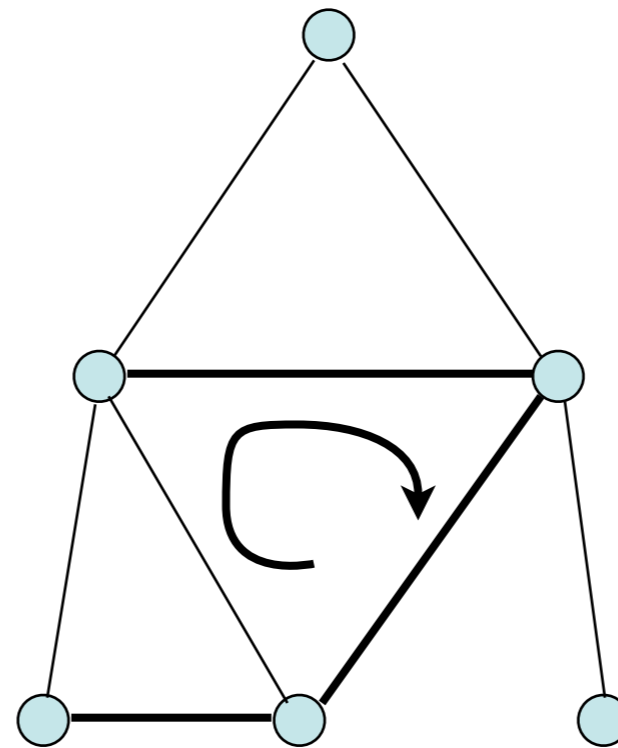
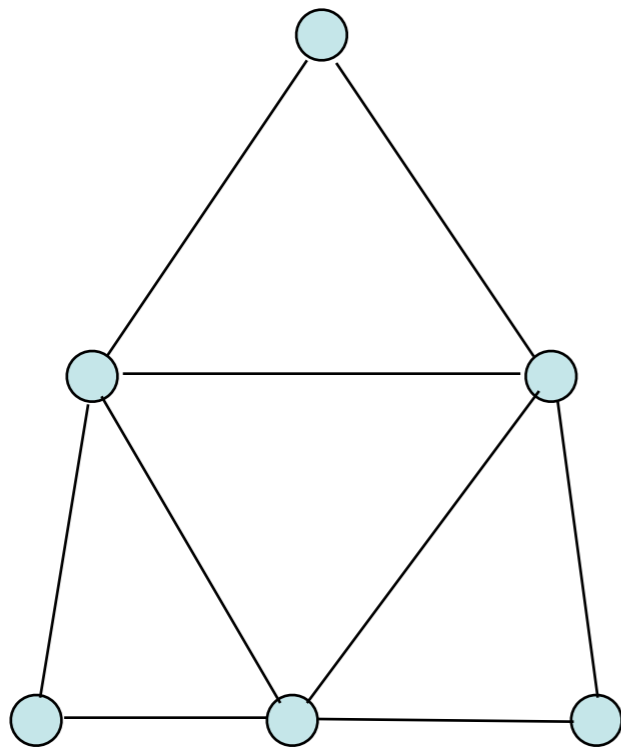
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# How to distribute the algorithm

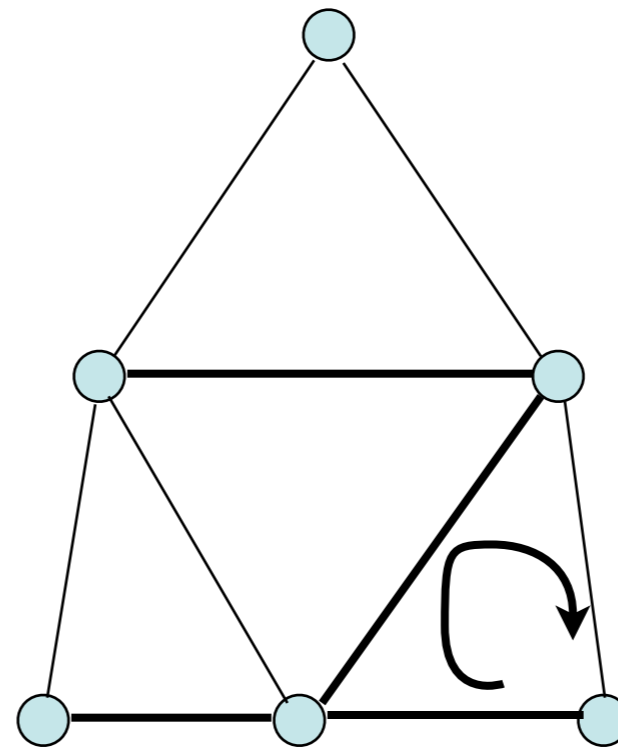
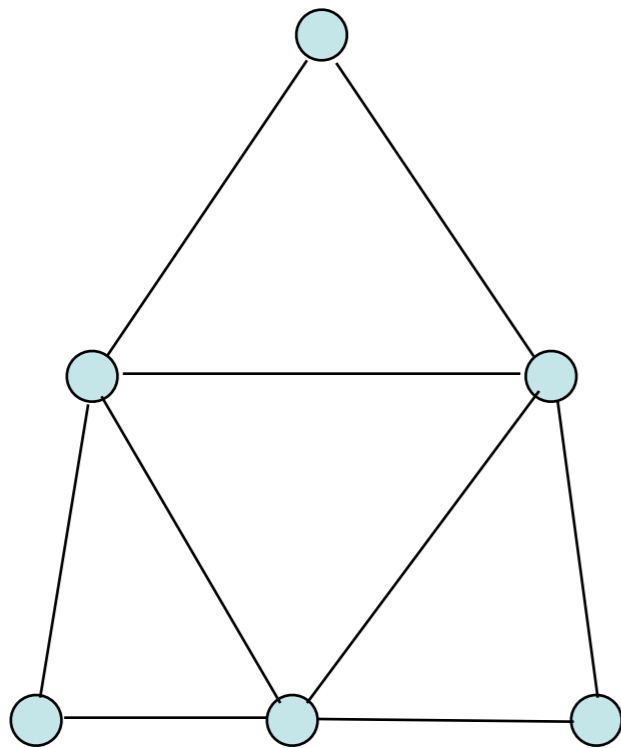
**Minimal cycles:** harder to distribute but with smaller reconstruction error.





# How to distribute the algorithm

**Minimal cycles:** harder to distribute but with smaller reconstruction error.







# Open issues

- From the algorithmic point of view:
  - A better estimation algorithm for the vector of integers  $\mathbf{K}$ .
  - A more distributed algorithms (asynchronous gossip type).
- From the performance analysis point of view:
  - Obtain estimates of the probability of error in the estimation of  $\mathbf{K}$ .
- The time varying case in which the orientations vary in time (mobile cameras).
- Bayesian approach in which there is an apriori knowledge that can be used.



**Questions?**